

3.0 RACE PROCEDURES

- 3.1 One-way receivers will be mandatory for all classes for the speedway race director to communicate to the drivers at all times
- 3.2 AMB Transponders are mandatory and required for scoring of all Comp 4, Pro Stocks, Canadian Modified and Late Model events. Late Models and Canadian Modifieds to mount their Transponders on the rear face of the engine mid-plate. Comp 4, Mini Stocks and Thunder Stocks to punt their transponders 18" behind the centreline of the rear end with a clear view to the race surface.
- 3.3 All Saturday night racing will start at **7:00 p.m.** All cars must be registered one hour before designated race time. Cars late to register will run scratch position for the entire night. Pit entrance will open at 4:30 p.m. All cars must pass tech inspection. Any car not inspected or not meeting necessary requirements will not be allowed to run - **NO EXCEPTIONS**
- 3.4 It is mandatory that all participating race cars assist in the packing of the track as required. Any race car not taking part will not be allowed to have hot laps and may run scratch for the entire evening at the official's discretion.
- 4:30 - 5:50
 - 5:50 - 6:00
 - 6:10 - 6:25
 - 6:55
 - 7:00
 - Driver Registration
 - Drivers Meeting
 - Hot Laps
 - National Anthem
 - Races Begin
- 3.5 Qualifier line-ups will be determined by driver points and posted on the pit board prior to the first qualifier of the night. If there are 1- 17 cars registered in an individual class there will be 2 qualifiers for the night and top **6** cars will qualify for the top **12** spots in the feature. If there are 18 or more cars registered there will be 3 qualifiers and top **5** cars will qualify for the top **15** spots in the feature. Under the new NLMA Weekly Sanctioning Late Models will draw/redraw every week in 2020 for qualifier positions. The winner of the previous weeks feature can start no better than the last redraw position for the feature. Note that for all divisions these procedures may be changed from time to time for special events.
- 3.6 Feature line-ups pending the number of qualifiers, the top **12** or **15** qualified cars will invert from the previous feature finish. The unqualified cars will be inserted from position 13 or 16 back based on Qualifier finish. Note this format may be adjusted or changed at any time at the discretion of the Speedway officials. Under the new NLMA Weekly Sanctioning late Models will redraw every week, top 4 from each heat if there is two heats and top three if there are three heats. All drivers that do not make the redraw from the heat will start heads up behind the redraw line up.
- 3.7 All cars will be lined up in the pits. If a car is not in position when cars are going on to the track that car will run scratch.
- 3.8 Race lengths, each driver in each class will run one qualifier of 8 laps (6 laps for Stingers) in length and a feature. Feature lengths are as follows; Stingers – 12 laps, Comp 4 – 15 laps, Pro Stock – 20 laps, Late Models 30 laps and Canadian Modified 25 laps. **Note: these race lengths for both qualifiers and features may be adjusted if the Speedway Officials feels necessary due to car counts or nightly programs.**
- 3.9 Any feature event taking more than **25 minutes** in duration from the drop of the initial green flag, officials will start to count yellow flag laps. If a yellow extends into the white flag lap the race there will be one (1) attempt at a green white checker. If this attempt is unsuccessful the race director will drop the checker under yellow and deem the race official. It will be the race director's discretion whether the time limit will be increased for extra distance races.
- 3.10 In the event of rain, if all of the qualifying heats with points have been run, but no features, the race night is considered complete and final. If any features have been completed, the balance of the features will be run at the beginning of the next race night. If less than all of the qualifying heats with points have been run, the race meet will be cancelled. Registered drivers for that night only, will be admitted free the next race night.
- 3.11 Blocking of any sort will not be permitted. No mirrors or two-way radios allowed.
- 3.12 Cars that are responsible for a restart will return to the scratch position on the new line-ups. This includes the first lap of any race. During a restart any car that is not available for a line-up when it is being formed will go to the scratch position. Classifying cars being involved in an accident will be at the discretion of track officials. If an accident occurs after the lead car has taken the checker flag any cars involved in the accident will assume scratch

position.

- 3.13 Any car **spinning out** and lingering long enough to cause a yellow or a red flag, or causing a yellow for a flat tire without being towed, will be restarted at the rear of the field and may, at the starter's discretion, be penalized one lap for delay of the race.
- 3.14 Any car leaving the track for repairs at any time will be run at the back in the heat. No repairs to be done on the track surface, or right edge of the track. No driver will use the tow truck for repairs on the track except to be pushed in the event their car has stalled. If convenient and time permitting the tow truck may set a car on jack stands if the crew is ready when the truck and car arrive to the pit.
- 3.15 Any driver involved in 2 cautions will be disqualified for that particular race at race official's discretion. The driver will receive last place points and money
- 3.16 Restart Procedures, all restarts will be done as double file restarts. Leader and only the leader may pick is line (inside or outside) all other cars must fall into their respective position. All restart line-ups will be done by the last lap scored.
- 3.17 During restarts all lapped cars will be put to the back of the of the lead lap cars. In feature events only during each caution flag the first car not on the lead lap will be given the "Lucky Dog" and get back one lap. If that one lap is enough to put them back on the lead lap then they will be placed at the tail end of the lead lap cars before the rest of the lapped cars. Lucky dog will not apply to the driver that is deemed to have caused the caution.
- 3.18 Any competitor stopping on the race surface to dispute official's decision may automatically be disqualified from that race and may be suspended for the balance of the racing season. Any further suspension, or penalty or fine will be at the discretion of the officials.
- 3.19 No driver at any time may enter the officials tower without invitation. Any driver doing so is subject to complete disqualification for the night and potential further fines or suspension.

Comp 4 and the new "Mini Stock Division will run simultaneously on the track at the same but will have separate winners each week and a separate championship. However, they will run under a single points system and appear in the points together with a designation beside their name "C4" for Comp 4 and "MS" for Mini Stock. Cars will be grouped together only for handy-capping and line-ups. If there becomes more that 26 total cars than the speedway has the right to break the classes out into their respective class. [Mini Stock and COMP 4 must identify their class by running a 6"x6" MS or C4 on both sides of the car under the front windshield pillars.](#)